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GAME MACHINE MANAGEMENT SYSTEM (English)

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GAME MACHINE MANAGEMENT SYSTEM

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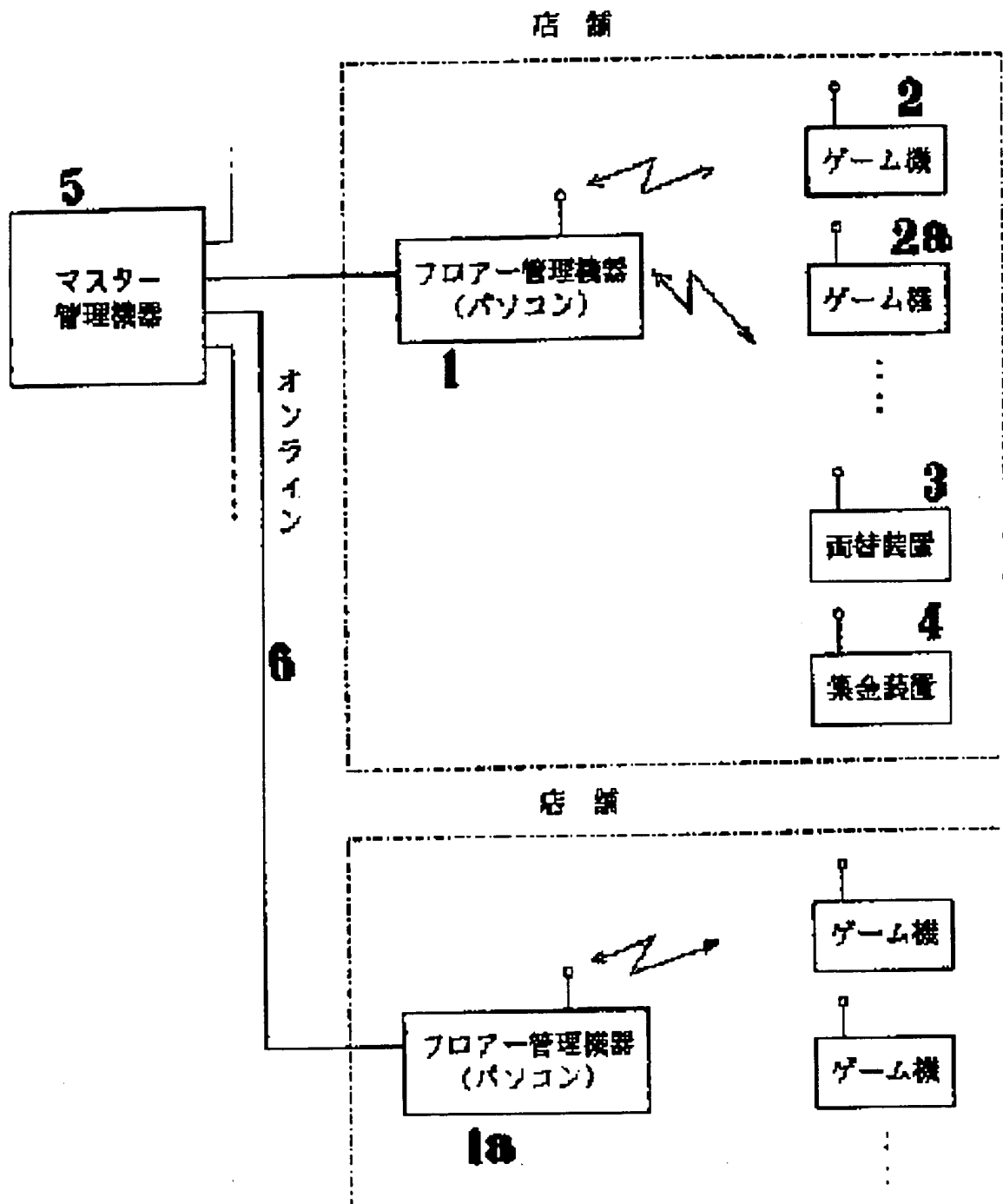
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ABSTRACT

PURPOSE: To provide a system for grasping the operation state of each game machine free from the obstruction for the transfer change of the game equipment in a short time, in a game center, etc., equipped with a number of game machines.

CONSTITUTION: On each machine among a plurality of game machines 2, a coin feed sensor, data holding part for the operation state based on the sensor input, and a radio part for the radio transmission of the held data are installed and in the vicinity of a game machine installation place, the floor management equipment 1 which receives the data from each machine among a plurality of game machines and carries out the data processing is installed, and each floor management equipment 1 in a plurality of game centers and the master management equipment 5 are connected through a data transmission on-line 6.



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